





Created: 2 hours, 7 minutes after earthquake

100

1,000

PAGER

Version 3

10,000

100,000

M 6.6, 277 km NNE of Codrington, Antigua and Barbuda

Origin Time: 2023-07-10 20:28:25 UTC (Mon 16:28:25 local) Location: 20.0437° N 61.0833° W Depth: 10.0 km

FOR TSUNAMI INFORMATION, SEE: tsunami.gov

Estimated Fatalities 10,000 100,000 1,000

and economic losses. There is a low likelihood of casualties and damage.

Green alert for shaking-related fatalities Estimated Economic Losses 30%



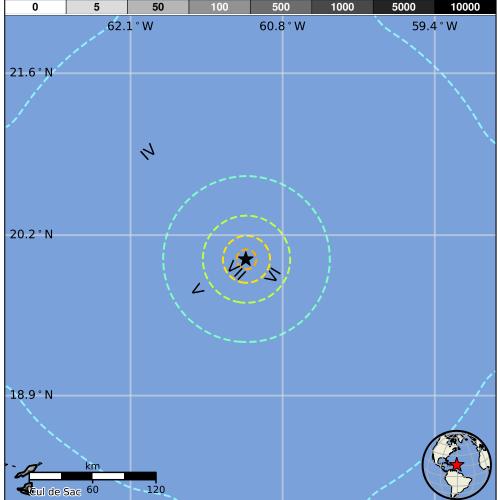
Estimated Population Exposed to Earthquake Shaking

ESTIMATED POPULATION EXPOSURE (k=x1000)		_*	83k*	15k	0	0	0	0	0	0
ESTIMATED MODIFIED MERCALLI INTENSITY		I	11-111	IV	V	VI	VII	VIII	IX	X+
PERCEIVED SHAKING		Not felt	Weak	Light	Moderate	Strong	Very Strong	Severe	Violent	Extreme
POTENTIAL	Resistant Structures	None	None	None	V. Light	Light	Moderate	Mod./Heavy	Heavy	V. Heavy
DAMAGE	Vulnerable Structures	None	None	None	Light	Moderate	Mod./Heavy	Heavy	V. Heavy	V. Heavy

^{*}Estimated exposure only includes population within the map area.

Population Exposure

population per 1 sq. km from Landscan



Structures

Overall, the population in this region resides in structures that are resistant to earthquake shaking, though vulnerable structures exist. The predominant vulnerable building types are informal (metal, timber, GI etc.) and rubble/field stone masonry construction.

Historical Earthquakes

Date (UTC)	Dist. (km)	Mag.	Max MMI(#)	Shaking Deaths
1985-03-16	369	6.4	VII(6k)	0
1998-06-25	260	5.6	VII(1k)	_
1974-10-08	314	7.5	IX(45k)	0

Selected City Exposure

from Ge	eoNames.org	
MMI	City	Population
IV	Island Harbour	<1k
IV	Stoney Ground	<1k
IV	The Valley	2k
IV	North Side	<1k
Ш	Simpson Bay	5k
Ш	Sandy Ground Village	0
Ш	South Hill Village	<1k
Ш	North Hill Village	<1k
Ш	Blowing Point Village	1k
Ш	Philipsburg	1k
Ш	Marigot	6k

bold cities appear on map.

(k = x1000)

PAGER content is automatically generated, and only considers losses due to structural damage. Limitations of input data, shaking estimates, and loss models may add uncertainty.